

2019 Summer Showdown Ground Rules and Regulations

- USA Softball rules will apply in all divisions except as modified by these tournament rules.
- All teams must be league or All-Star teams made up from league teams. No travel ball or club teams will be permitted.
- All teams must check in at least 60 minutes before game time at the field where they play their first game.
 - 6u games will be played at Agate Park 8623 Jurupa Road, Jurupa Valley, CA 92509.
 - 8U – 14U games will be played at Vernola Park located at 5211 Wineville Avenue, Mira Loma, CA 91752.
- Tournament will be a single elimination format during bracket play, 3 game minimum.
- All teams are limited to a maximum of 15 player roster. You must bat your entire roster in round robin fashion during Pool Play only. • Team rosters become frozen at check in time.
- USA Softball Photo ID cards for all team members are required. Teams may provide a roster, player photo and birth certificates in lieu of USA Softball cards.
- For Pool Play, the home team for each game shall be determined by a coin flip prior to the start of the game. The first team listed on the schedule (or top team on the bracket) will occupy the third base dugout.
- For Bracket Play, the higher seed will occupy the 3rd base dugout (unless a team played the previous game which will allow them to occupy the same dugout for the next game only). Higher seed will automatically be home team. Coin flip will determine home team in the event of same seeding.
- The home team must provide a scorekeeper and will be the official scorekeeper.
- ALL GAME RESULT SCORESHEETS MUST BE TURNED IN TO TOURNAMENT OFFICIALS IMMEDIATELY FOLLOWING ALL GAMES. FAILURE TO TURN IN WILL RESULT IN AUTOMATIC FORFEITURE.
- The tournament will provide the following game balls.
 - 6 and under will play with the 10" - 8 and under will play with the 10" - 10 and under will play with the 11" - 12 and under will play with the 12" - 14 and under will play with the 12"
 - Any Manager, Coach, or Player ejected from a game shall remain ejected for the remainder of the game and must sit out the next game. Upon ejection the individual must leave the vicinity of the field and have no contact with any player or coach on the field.
- There will be no protesting umpire calls. Umpire's call is final.
- A 5 runs up rule per inning will apply to 8U and 10U in pool play games. There will be a 7 runs up rule per inning applied to 12U and 14U in pool play games.
 - Bracket play runs are unlimited
- Mercy rule is in effect as follows: 15 after 3 innings, 12 after 4 innings, and 8 after 5 innings.
- Courtesy runners for pitchers and catchers (last out must run) in pool play only. Player must have been the pitcher and catcher in previous inning (only when batting round robin). Otherwise USA Softball substitution rules apply.

- 6U and 8U Only - Home Plate closed- No Dropped 3rd Strike - No Infield Fly Rule.
- For 6U only, pool play games are five innings (5) or 1 hour and 15 minutes Drop Dead. If, at this time, the home team is batting, & had gained a tie or the lead in the bottom of the incomplete inning, the score at the time play was stopped will be the final score. Otherwise, the final score will revert back to the last completed inning. The game can end in a tie. Teams will receive a ½ point win and ½ point loss for each tie game.
- For 8U – 14U, Pool Play games are six innings (6) or 1 hour and 20 minutes Drop Dead. If, at this time, the home team is batting, & had gained a tie or the lead in the bottom of the incomplete inning, the score at the time play was stopped will be the final score. Otherwise, the final score will revert back to the last completed inning. The game can end in a tie. Teams will receive a ½ point win and ½ point loss for each tie game. Forfeited games will be scored as follows: 5 runs to the winner, 0 runs to the loser (forfeiting team).
- 6U Elimination games will have a time limit of 1 hour and 15 minutes no new inning.
- 8U-14U Elimination games will have a time limit of 1 hour and 20 minutes no new inning. There must be a winner.
 - 10U, 12U, and 14U can bat 9 per USA(ASA) regulations with DP/FLEX rule in effect during bracket play and championship games
- USA Softball tie-breaker rules will be used thereafter to determine a winner.
- Championship games will be 5 innings for 6U. Championship games will be six innings (6) for 8U. Championship games for 10U, 12U, & 14U will be 7 innings with no time limit. USA Softball tie-breaker rules will be used thereafter to determine a winner. Mercy rules in effect for each game.
- Trophies will be awarded to 1st and 2nd place teams in the Championship Games in each division.
- Tie breaker for Pool Play seeding criteria shall be as follows:
 - Record, Head to Head, Runs Against, Runs Scored, Coin Flip.
- Umpires and or tournament officials shall have the responsibility of ejecting coaches, players, or spectators for abusive language or other acts that are contrary to the objective and purpose of USA Softball. The tournament committee will resolve any situation not covered by the above rules or in the USA Softball rule book.
- No Alcohol/Drugs permitted on the premises. Grounds for immediate ejection from tournament.
- No music or artificial noise makers are allowed on or near the playing fields (in dugouts, bleachers and any other deemed to be a distraction to the playing field environment).
- There are no BBQ's allowed at the park on the lower levels near the fields. BBQs may be used in designated areas adjacent to the playground areas. Please support the snack bar.
- Please obey all posted traffic and parking signs in and around Vernola Park. Jurupa Girls Softball will not be responsible for citations of any kind.
- All tournament committee decisions will be final.

6U Rules Supplement:

- There will be an official umpire for all games.
- Four(4) runs ahead max per inning in pool play, elimination and championship games
- On offense all players will bat round robin.
 - Each batter will receive 5 pitches. If the 5th pitch is hit foul, a 6th pitch is allowed. If the 6th pitch is not hit into fair play the batter is recorded as out.
- An arc will be 10 feet in front of home plate from first base to third base foul lines. Any batted ball which does not travel past the arc is considered a foul ball.
- Coach pitchers must pitch the ball from the pitcher's plate. The player pitcher may stand anywhere behind the pitching rubber with both feet in the pitching circle prior to the pitch.
- The coach pitcher must make every attempt to get out of the way and not interfere with the play on the field. If a batted ball hits a coach pitcher, the ball is dead, and no runners may advance. It is a no-pitch and replayed.
- No base stealing or leadoffs are allowed. All base runners must remain on the bases until the ball is hit. IF a runner is off the base when the ball is hit, the ball is dead, the runner returns to the base and the batter bats again.
- The catcher must remain in the defensive position until after the ball has been hit.
- The ball is called dead once the ball is thrown into the pitcher's circle. The pitcher does not have to have control of the ball in the circle. If the base runners have already passed the halfway line at the time the ball reaches the pitchers circle, they will advance to that base, otherwise they will be returned to the last base reached safely (subject to discretion of umpire only).
- If a throw is attempted to any base and the fielder at that base does not touch the ball it is considered an overthrow and 1 base is allowed to the runners. If the fielder at the base touches the ball in any way the ball is live until it is thrown into the pitcher's circle.
- No more than 10 players will be allowed on the field. The defensive team shall have 6 players in the infield and 4 players in the outfield. Outfield players must remain at least 10 feet behind the base line until ball has been contacted into fair play.
- Pitching distance is 30 feet, base distance is 60 feet